

Backpacks

Portable storage you can carry and craft.

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Overview

Sometimes your inventory just is not big enough. HellHold gives you two kinds of portable storage you carry in your inventory:

- **Backpacks** — craftable bags that hold extra items and can be upgraded to carry more.
- **The Ender Pouch** — a pocket-sized way to open your Ender Chest from anywhere.

Each has its own page in this book.

“ The Ender Pouch **replaces** the old "ender backpack." If you still have an old one, it converts to an Ender Pouch automatically — see the Ender Pouch page.

Backpacks

A backpack is a bag you carry in your inventory for extra storage. Its contents travel with the item, so you can stash a backpack in a chest, drop it, or pass it on — whatever is inside stays inside.

Crafting one

Craft a basic backpack with **8 leather around a chest**:

```
L L L
L C L
L L L
```

(**L** = leather, **C** = chest.) You can always look it up in your in-game **recipe book**.

Using it

- **Right-click** while holding a backpack to open it.
- Add or remove items, then close the screen — the contents stay with the backpack.
- It stacks to one, so each backpack is its own separate bag.

Upgrading for more space

Backpacks start small and can be upgraded at a **smithing table**, using a **chest** as the template and a tier material to add space:

Tier	Upgrade material	Storage
Small (basic craft)	—	3 slots
Tier 2	Iron ingot	9 slots
Tier 3	Diamond	18 slots
Tier 4	Netherite ingot	40 slots

Each upgrade keeps whatever is already inside.

Colours

Fancy a different look? Combine a backpack with a **dye** at a smithing table to recolour it — there are 18 colours to choose from. Recolouring does not change its storage or contents.



Treat a full backpack like any valuable item. It can be lost the same way any item can (lava, the void, a creeper), and its contents go with it — so do not carry your entire fortune in one bag.

The Ender Pouch

The **Ender Pouch** is a small item that opens your **Ender Chest** from anywhere — no need to place a block. Your Ender Chest storage is the same one you already have, shared across every Ender Chest and the pouch, so anything you put in is safe and follows you between worlds.

Crafting one

Craft an Ender Pouch with **8 leather around an Ender Chest**:

```
L L L
L E L
L L L
```

(**L** = leather, **E** = Ender Chest.)

Using it

- **Right-click** while holding the pouch to open your Ender Chest.
- That is it — it is a key to your Ender Chest, not a separate container.

Coming from the old ender backpack?

The Ender Pouch **replaces** the old ender backpack. If you still have an old one in your inventory or Ender Chest, it **converts to an Ender Pouch automatically** as soon as you move items around — you do not lose anything, because it was always opening the same Ender Chest.

“ Why the change? The old ender backpack could be nested inside its own storage, which caused duplicate/desync glitches. The Ender Pouch is a simple key item — it cannot be nested, so that problem is gone for good.