

Wines & Meads

Fruit wines and honey meads - aged, never distilled.

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Overview

Fruit wines and honey meads. None are distilled - they just ferment and then age, some for a very long time. In-game each is named after a brand by quality - see each page for its ladder.

Drink	Ingredients	Barrel & age	Alc
Red Wine	5 sweet berries	Any, 20 yrs	~8%
White Wine	5 glow berries	Any, 16 yrs	~9%
Rosé	3 sweet berries + 2 glow berries	Any, 10 yrs	~8%
Mead	6 sugar cane	Oak, 4 yrs	~9%
Apple Mead	6 sugar cane + 2 apple	Oak, 4 yrs	~11%

Red Wine

A full-bodied red from sweet berries that demands real patience - the longest age of any brew here.

Recipe

Property	Value
Ingredients	5 sweet berries
Ferment	5 minutes
Distill	Not distilled
Barrel & age	Any wood · 20 years (~6½ hrs)
Difficulty	4 / 10
Alcohol	~8%

Brands by quality

The closer you follow the recipe, the better the bottle - and the brand changes with it:

- ? **Echo Falls**
- ?? **Hardys**
- ??? **Château Margaux**

In-game the bottle is named after the brand, with **Red Wine** shown on the line beneath.

“ 20 years is a ~6½-hour real-time wait - start it before a long session or leave it aging overnight.

Recipe config

The exact BreweryX `recipes.yml` entry for this drink:

```
wine:  
  name: Echo Falls/Hardys/Château Margaux  
  ingredients:  
    - SWEET_BERRIES/5  
  cookingtime: 5
```

distillruns: 0

wood: 0

age: 20

color: RED

difficulty: 4

alcohol: 8

lore:

- '&7Red Wine'

White Wine

A crisp, pale white wine pressed from glow berries.

Recipe

Property	Value
Ingredients	5 glow berries
Ferment	5 minutes
Distill	Not distilled
Barrel & age	Any wood · 16 years (~5? hrs)
Difficulty	4 / 10
Alcohol	~9%

Brands by quality

The closer you follow the recipe, the better the bottle - and the brand changes with it:

- ? **Blossom Hill**
- ?? **Oyster Bay**
- ??? **Cloudy Bay**

In-game the bottle is named after the brand, with **White Wine** shown on the line beneath.

“ Glow berries give it its pale golden colour - gather them from lush caves.

Recipe config

The exact BreweryX `recipes.yml` entry for this drink:

```
white_wine:  
  name: Blossom Hill/Oyster Bay/Cloudy Bay  
  ingredients:  
    - GLOW_BERRIES/5  
  cookingtime: 5
```

distillruns: 0
wood: 0
age: 16
color: f3e6a8
difficulty: 4
alcohol: 9
lore:
- '&7White Wine'

Rosé

A blush wine - a blend of sweet berries and glow berries gives it its pink finish.

Recipe

Property	Value
Ingredients	3 sweet berries + 2 glow berries
Ferment	5 minutes
Distill	Not distilled
Barrel & age	Any wood · 10 years (~3? hrs)
Difficulty	4 / 10
Alcohol	~8%

Brands by quality

The closer you follow the recipe, the better the bottle - and the brand changes with it:

- ? **Echo Falls Rosé**
- ?? **Mateus**
- ??? **Whispering Angel**

In-game the bottle is named after the brand, with **Rosé** shown on the line beneath.

Recipe config

The exact BreweryX `recipes.yml` entry for this drink:

```
rose:  
  name: Echo Falls Rosé/Mateus/Whispering Angel  
  ingredients:  
    - SWEET_BERRIES/3  
    - GLOW_BERRIES/2  
  cookingtime: 5  
  distillruns: 0  
  wood: 0  
  age: 10
```

color: f4a6b8

difficulty: 4

alcohol: 8

lore:

- '&7Rosé'

Mead

Golden and sweet, brewed from sugar cane - quick to ferment and lovely aged in oak.

Recipe

Property	Value
Ingredients	6 sugar cane
Ferment	3 minutes
Distill	Not distilled
Barrel & age	Oak · 4 years (~80 min)
Difficulty	2 / 10
Alcohol	~9%

Brands by quality

The closer you follow the recipe, the better the bottle - and the brand changes with it:

- ? **Lindisfarne**
- ?? **Lyme Bay**
- ??? **Moniack**

In-game the bottle is named after the brand, with **Mead** shown on the line beneath.

“ A top-quality batch has a distinct golden shine.

Recipe config

The exact BreweryX `recipes.yml` entry for this drink:

```
mead:  
  name: Lindisfarne/Lyme Bay/Moniack  
  ingredients:  
    - SUGAR_CANE/6  
  cookingtime: 3
```

distillruns: 0

wood: 2

age: 4

color: ORANGE

difficulty: 2

alcohol: 9

lore:

- '&7Mead'

Apple Mead

Mead with a crisp apple twist - and a surprising gift for divers.

Recipe

Property	Value
Ingredients	6 sugar cane + 2 apple
Ferment	4 minutes
Distill	Not distilled
Barrel & age	Oak · 4 years (~80 min)
Difficulty	4 / 10
Alcohol	~11%

Brands by quality

The closer you follow the recipe, the better the bottle - and the brand changes with it:

- ? **Old Orchard**
- ?? **Lyme Bay Cyser**
- ??? **Moniack Apple**

In-game the bottle is named after the brand, with **Apple Mead** shown on the line beneath.

Effects

Grants **Water Breathing** - handy to down before a dive.

Recipe config

The exact BreweryX `recipes.yml` entry for this drink:

```
ap_mead:  
  name: Old Orchard/Lyme Bay Cyser/Moniack Apple  
  ingredients:  
    - SUGAR_CANE/6  
    - APPLE/2
```

cookingtime: 4

distillruns: 0

wood: 2

age: 4

color: ORANGE

difficulty: 4

alcohol: 11

lore:

- '&7Apple Mead'

effects:

- WATER_BREATHING/1-2/150