

Rum

HellHold's sweet, strong signature spirit, with a faint warming kick.

Recipe

Property	Value
Ingredients	18 sugar cane
Ferment	6 minutes
Distill	2 runs
Barrel & age	Oak · 14 years (~4½ hrs)
Difficulty	6 / 10
Alcohol	~30%

Brands by quality

The closer you follow the recipe, the better the bottle - and the brand changes with it:

- ? **Lamb's**
- ?? **Captain Morgan**
- ??? **Mount Gay**

In-game the bottle is named after the brand, with **Rum** shown on the line beneath.

Effects

A well-made Rum gives a brief touch of **Fire Resistance**; a botched one can leave you **Poisoned**.

“ Want to see it made start to finish? Follow the Worked Example.

Recipe config

The exact BreweryX `recipes.yml` entry for this drink:

rum:

name: Lamb's/Captain Morgan/Mount Gay

ingredients:

- SUGAR_CANE/18

cookingtime: 6

distillruns: 2

distilltime: 30

wood: 2

age: 14

color: DARK_RED

difficulty: 6

alcohol: 30

lore:

- '&7Rum'

effects:

- FIRE_RESISTANCE/1/20-100

- POISON/1-0/30-0

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