

# Overview

HellHold uses **vanilla death rules** — keepInventory is off, so you drop your items when you die. But instead of scattering them across the ground (or into lava), everything is gathered into a **grave** at the spot where you died, powered by **AxGraves**.

## Recovering your stuff

1. Head back to where you died. The grave shows as a player-head marker with a floating label.
2. **Walk over it** to instantly pick everything up, or **right-click** it to open it and take what you want.

You get back **all** of your items and **all** of your XP.

“ Not sure where you died? Check your death message in chat — it usually tells you roughly where it happened.

See **How Graves Work** for the finer details (timers, XP, and more).

---

Revision #3

Created 2026-06-19 21:07:21 UTC by Jishux

Updated 2026-06-20 01:23:03 UTC by Jishux