

Player Heads

When a player dies, their **head drops** — a fun trophy from a duel, or a keepsake of a friend.

How it works

- A player's head drops **every time they die** (PvP, mobs, fall damage — any death).
- The head is named after the player, so you always know whose it is.
- Pick it up reasonably promptly — like any dropped item, a head left on the ground will eventually despawn.

What to do with them

- Mount a friend's head on your wall.
- Keep a trophy from a memorable PvP win.
- Use them as decorative blocks in builds, just like mob heads.

“ Player heads show the player's real skin, so they make great signposts and decoration around shared bases and spawn.

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